

RiddleMeThis 1.2

Tuesday, May 17th 2004

1.2b1

[New] **Undo** and **Redo** are now fully supported (even if you save and reopen a file). If RiddleMeThis should crash while in use it should be possible to reopen the project and use Redo to step back through all changes made since last saving the document.

[Change] Website URLs changed to point to my personal website (Loewald.com) rather than One Two Red Blue's.

1.1.2

[Fix] Fixed a bug in the way "Pick All That Apply" questions are recorded.

1.1.1

[New] Pick All That Apply questions are now supported.

[Note] This has not yet been implemented for online forms.

[New] You can copy, paste, delete multiple items or sections now. Making big changes to forms is now a lot less tedious.

[Note] You can only drag single items or sections.

[Fix] Bug in the randomization screen fixed. You can once again change the names of random variables.

[Fix] Bug in the About Box fixed. Nothing fancy any more, but it works!

[Fix] Data exported from online forms no longer omits the first column of data.

[Fix] Export Text in Mac format is no longer disabled.

[Fix] Blank column names, questions, etc. are no longer allowed.

1.0 Changes

[Fix] If you edit an item after pasting it into a questionnaire, RiddleMeThis no longer generates an exception.

[Fix] Problem with automatic renaming of items whose names clash resolved (editing the items no longer changes its name back to the old value).

[Fix] Problem with reading data files from the online client resolved (the online client currently produces files in a somewhat different format).

1.0fc3 Changes

RiddleMeThis now allows registered users to customize their forms from the Questionnaire Preferences panel in RiddleMeThis (no more editing byzantine php scripts to change the heading of your form!)

You can also **redirect users of an online form to any URL** when they complete your questionnaire (by setting REDIRECT_ON_COMPLETION to true and REDIRECT_ON_COMPLETION_URL to whatever you like).

Please note that this release includes a new and improved version of the online runtime. You should switch to this version if you use conditional sections or if you want to take advantage of the new features in RiddleMeThis 1.0fc3.

Setting	Value
DEBUG	false
DEBUG_RESULTS	false
DEBUG_FORMPREFS	false
DEBUG_SERVER	false
DEBUG_VERIFY	false
DEBUG_ITEMS	false
DEBUG_RANDOMVARIABLES	false
DEBUG_CONDITIONALSECTIONS	false
DATA_PATH	Data/
VIDEO_PATH	Videos/
IMAGE_PATH	Images/
HEADING_DONE	Form Completed
HEADING_ANSWERALL	Please answer all questions before proceeding...
HEADING_ANSWERHILITED	Please answer hilighted</f..
MESSAGE_THANKS	Thank you for completing this form.
FORM_NAME	RiddleMeThis Runtime
FORM_FOOTER	This form was created by <a href="http://www.one...
BUTTON_CONTINUE_NAME	Continue
BUTTON_BACK_NAME	Back
REDIRECT_ON_COMPLETION	false
REDIRECT_ON_COMPLETION_URL	thankyou.html
REDIRECT_ON_COMPLETION_ME...	Please click here if your browser does not proceed w...

Online Settings

The settings that begin with DEBUG are there for figuring out what's going on if your online form is misbehaving. You probably should leave these false.

DATA_PATH is the directory where results are stored. Note that this is "Data" (with a capital "D") by default, and yes the slash "/" is important.

IMAGE_PATH and VIDEO_PATH are only relevant if your form includes images and videos respectively.

HEADING_DONE is the heading of the final screen (not really relevant if you redirect the user somewhere else).

HEADING_ANSWERALL is the heading the user sees if the form he/she is filling out requires all questions to be answered.

HEADING_ANSWERHILITED is the heading the user sees if he/she is "bounced" after failing to answer one or more questions.

MESSAGE_THANKS is the thank you message the user sees after competing the form. Again, this is not relevant if the user is redirected.

FORM_NAME is the title of the window the form appears in.

FORM_FOOTER is the footer message at the bottom of each section of the form.

BUTTON_CONTINUE_NAME and BUTTON_BACK_NAME are the names that appear in Continue and Back buttons.

REDIRECT_ON_COMPLETION determines whether the user is redirected. **Anything except false** will cause redirection to occur.

REDIRECT_ON_COMPLETION_URL is where the user is redirected. REDIRECT_ON_COMPETION_MESSAGE is the link text the user sees if their browser does not support redirection.

A number of critical bugs have also been fixed:

- [Fix] 1.0fc1 was corrupting files with non-ASCII characters in them. RiddleMeThis now stores its files explicitly in MacRoman format. At some point in the future we plan to add full unicode support.
- [Fix] RiddleMeThis_runtime12.php and earlier did not implement conditions properly when

DEBUG_CONDITIONALSECTIONS was set to false (there are few things harder to fix than an error in your debugging code). Thanks go to Carlos Navarette for helping fix this elusive bug.

1.0fc1 Changes

RiddleMeThis now offers **two export functions**: Windows text and Mac text. It seems like this is really all anyone needs. The old export function saved Mac text (lines delimited using the ASCII carriage return character).

The RiddleMeThis online runtime has been extensively improved:

- Random variable assignment is implemented
- Conditional sections are implemented
- [Fix] no longer assumes form will be named "form.rmt"; "Form.rmt" is also OK.
- [Fix] no longer assumes form.rmt files will be smaller than 32kB.
- [Fix] quotation marks now correctly displayed in questions

1.0B9 Changes

Fixed a bug with control positioning when testing forms. (This manifested as controls being incorrectly positioned or completely invisible when testing a form. Oops! Anyway, forms are now tested in a window rather than full screen which should also address some slightly whacky behavior in the Windows version.)

Fixed some minor wording issues in the user interface (e.g. corrected the column names in the conditional section dialog, improved the wording of the Text-Response dialog).

Improved the version information recorded within executables.

Cosmetically improved the About Box.

Recent Changes

Note: screenshots are from the Mac OS X version but all versions have the same feature set.

Automatic Randomization of Variables

RiddleMeThis now supports automatic randomization of variables (via **Questionnaire | Preferences**).

In the example below we've added a variable called "Stimulus" which has an equal probability of being set to "Naughty" or "Nice".

User InterfaceRandomization

Random Variables

Possible values for Stimulus

Column Name
Stimulus

Add

Delete

Value	Weight
Naughty	1
Nice	1

Add

Delete

To set up random variables, add them to the list of variables (on the left), then set up possible values for each variable using the list of values (for the currently selected variable) on the right.

Values may not include commas and semicolons. Weights must be positive numeric values.

Cancel

Save

Conditional Sections

Of course this is only slightly useful unless we have conditional sections, which we've also added.

Section

Section Name: Section 1

Password: ☐ Required

Verify Password:

Launch Program:

☒ Include this section unless...

☐ One of the conditions below are met...

Column Title	Condition	Value(s)
Stimulus	=	Naughty

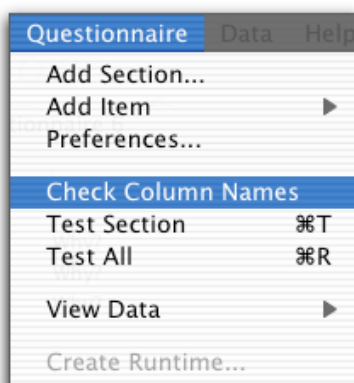
Passwords are not currently supported in online forms.

Here we've set Section 1 to be skipped if "Stimulus" is "Naughty". As you can see, this is only the tip of the iceberg, since you can build up compound conditions.

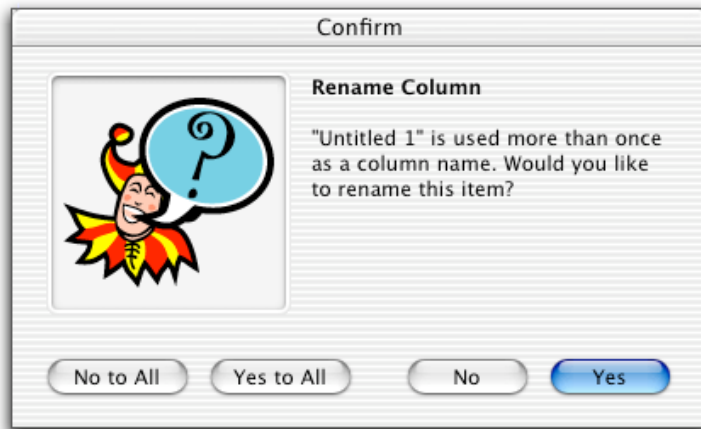
Improved Column Renaming

Of course, if you're creating multiple versions of the same section to use in different branches of your questionnaire, you want to make sure your column names aren't messed up.

To this end we've added automatic column name checking...



Select Questionnaire | Check Column Names if you want to correct all duplicate column names in your questionnaire. (Note: you'll be given a chance to confirm each change via the following dialog, so don't panic!)



We used to automatically rename all duplicate columns whenever you duplicated or pasted an item or section into a questionnaire. We don't any longer. Instead you get a dialog like this every time a duplicate column name is spotted.

Oh, and in case you're worried that "No to All" and "Yes to All" work as badly as similar buttons you may have seen in Windows, rest assured they work properly (which means you should be careful when clicking them!)

Coming Soon...

Randomized variables and **conditional sections** will be added to the online php runtime next week.

Contact Us

Bugs, Questions, Comments

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Remember to include "RiddleMeThis" in your subject!

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